Team Meeting Guide Outcomes	Strand	Specific Expectations	Addressed
Introduction - Let's Discover • Students discuss the Core Value of discovery and provide examples. Team Outcomes • The team will use discovery to explore the MASTERPIECE theme and explain how people share what they love to do. • The team will build a place to share a hobby or interest. Share • Share what they did in the session. • Explain their hobbies and interests. • Share how they use art or creativity in their interests.	STEM Skills and Connections	*A1.1 use a scientific research process and associated skills to conduct investigations *A1.3 use an engineering design process and associated skills to design, build, and test devices, models, structures, and/or systems *A1.4 follow established health and safety procedures during science and technology investigations *A1.5 communicate their findings, using science and technology vocabulary and formats that are appropriate for specific audiences and purposes A3.1 describe practical applications of science and technology concepts in their home and community, and how these applications address real-world problems A3.2 investigate how science and technology can be used with other subject areas to address real-world problems	•
	Understanding Life Systems		

- The standard is clearly addressed by program activities.
- This standard potentially could be addressed, either by actions taken when working with students or by conditions established by the program

Understanding Structures and Mechanisms	
Understanding Matter and Energy	
Understanding Earth and Space Systems	

Team Meeting Guide Outcomes	Strand	Specific Expectations	Addressed
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Session 2: Introduction – Go Team Students talk about what teamwork is and provide examples of this Core Value Team Outcomes The team will build the basic stage and minifigures in Bag 1. The team will explore different jobs in the arts and tools or objects used Share Have the team: Share what they did in the session. Share what they learned about the experts in the Explore story Demonstrate how the different minifigure items could be used. Describe their scene for the Explore story	STEM Skills and Connections	*A1.1 use a scientific research process and associated skills to conduct investigations *A1.3 use an engineering design process and associated skills to design, build, and test devices, models, structures, and/or systems *A1.4 follow established health and safety procedures during science and technology investigations *A1.5 communicate their findings, using science and technology vocabulary and formats that are appropriate for specific audiences and purposes *A3.1 describe practical applications of science and technology concepts in their home and community, and how these applications address real-world problems *A3.2 investigate how science and technology can be used with other subject areas to address real-world problems	• • • •
	Understanding Life Systems		

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Understanding Structures and Mechanisms	D2.1 describe a structure as a supporting framework that holds a load and has a definite size, shape, and function, and identify structures in the natural environment and in the built environment	-
	D2.2 demonstrate an understanding of the relationship between form and function for various structures	-
	D2.3 identify properties of materials that need to be considered when building structures	-
Understanding Matter and Energy		
Understanding Earth and Space Systems		

Team Meeting Guide Outcomes	Strand	Specific Expectations	Addressed

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Introduction – Let's Have Fun Teams talk about what fun is and provide examples of this Core Value Team Outcomes The team will add the music concert pieces to the basic stage. The team will identify different ways sound is used to help make an impact on an audience. Share Have the team: Share what they did in the session. Demonstrate how the concert stage works. Explain how sound is used to make an impact for an audience. Show different examples of sounds icons on the mat.	STEM Skills and Connections	*A1.1 use a scientific research process and associated skills to conduct investigations *A1.3 use an engineering design process and associated skills to design, build, and test devices, models, structures, and/or systems *A1.4 follow established health and safety procedures during science and technology investigations *A1.5 communicate their findings, using science and technology vocabulary and formats that are appropriate for specific audiences and purposes *A3.1 describe practical applications of science and technology concepts in their home and community, and how these applications address real-world problems *A3.2 investigate how science and technology can be used with other subject areas to address real-world problems	
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	Understanding Structures and Mechanisms	D2.1 describe a structure as a supporting framework that holds a load and has a definite size, shape, and function, and identify structures in the natural environment and in the built environment	-
		D2.2 demonstrate an understanding of the relationship between form and function for various structures	-
		D2.3 identify properties of materials that need to be considered when building structures	-
-			
1	Understanding Matter and Energy		
E	Understanding Earth and Space Systems		

Team Meeting Guide Outcomes	Strand	Specific Expectations	Addressed

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	T.		
Introduction – Let's Innovate • Students talk about what innovation is and the team provides examples of this Core Value Team Outcomes • The team will build the LEGO® model from the lesson and explore motor coding blocks. • The team will identify creative ways stages are used in a theatre. Share Have the team: • Share what they did in the session. • Show the motor coding skills they learned. • Explain how technology is used to make an impact for an audience. • Show different examples of theatre icons on the mat.	STEM Skills and Connections	*A1.1 use a scientific research process and associated skills to conduct investigations *A1.3 use an engineering design process and associated skills to design, build, and test devices, models, structures, and/or systems *A1.4 follow established health and safety procedures during science and technology investigations *A1.5 communicate their findings, using science and technology vocabulary and formats that are appropriate for specific audiences and purposes *A3.1 describe practical applications of science and technology concepts in their home and community, and how these applications address real-world problems *A3.2 investigate how science and technology can be used with other subject areas to address real-world problems	
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Understanding Structures and Mechanisms	D2.1 describe a structure as a supporting framework that holds a load and has a definite size, shape, and function, and identify structures in the natural environment and in the built environment	-
	D2.2 demonstrate an understanding of the relationship between form and function for various structures	-
	D2.3 identify properties of materials that need to be considered when building structures	-
Understanding Matter and Energy		
Understanding Earth and Space Systems		

Team Meeting Guide Outcomes	Strand	Specific Expectations	Addressed

- The standard is clearly addressed by program activities.
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	T		1
Introduction – Be Inclusive The team will talk about what inclusion is and provide examples of this Core Value Team Outcomes The team will build the LEGO® model from the lesson and explore the use of lights and sensors. The team will identify how lights and sounds are used to make a museum exhibit interactive. Share Have the team: Share what they did in the session. Show the sensor coding skills they learned. Demonstrate how they modified the model and code so that light and sound is triggered by a sensor	STEM Skills and Connections	*A1.1 use a scientific research process and associated skills to conduct investigations *A1.3 use an engineering design process and associated skills to design, build, and test devices, models, structures, and/or systems *A1.4 follow established health and safety procedures during science and technology investigations *A1.5 communicate their findings, using science and technology vocabulary and formats that are appropriate for specific audiences and purposes *A2.1 write and execute code in investigations and when modelling concepts, with a focus on testing, debugging, and refining programs *A3.1 describe practical applications of science and technology concepts in their home and community, and how these applications address real-world problems *A3.2 investigate how science and technology can be used with other subject areas to address real-world problems	
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Understanding Structures and Mechanisms	D2.1 describe a structure as a supporting framework that holds a load and has a definite size, shape, and function, and identify structures in the natural environment and in the built environment	-
	D2.2 demonstrate an understanding of the relationship between form and function for various structures	-
	D2.3 identify properties of materials that need to be considered when building structures	-
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Team Meeting Guide Outcomes	Strand	Specific Expectations	Addressed

- The standard is clearly addressed by program activities.
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Introduction – Have an Impact Teams will talk about what impact is and provide examples of this Core Value Team Outcomes The team will build the LEGO® model from the lesson and code the robot to drive. The team will apply their coding and building skills to change the existing robot into a vehicle with a camera. Share Have the team: Share what they did in the session. Show how they have applied coding skills learned in previous sessions to make a moving camera. Share how their moving camera was built	STEM Skills and Connections	*A1.1 use a scientific research process and associated skills to conduct investigations *A1.3 use an engineering design process and associated skills to design, build, and test devices, models, structures, and/or systems *A1.4 follow established health and safety procedures during science and technology investigations *A1.5 communicate their findings, using science and technology vocabulary and formats that are appropriate for specific audiences and purposes *A2.1 write and execute code in investigations and when modelling concepts, with a focus on testing, debugging, and refining programs *A3.1 describe practical applications of science and technology concepts in their home and community, and how these applications address real-world problems *A3.2 investigate how science and technology can be used with other subject areas to address real-world problems	
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Understanding Structures and Mechanisms	D2.1 describe a structure as a supporting framework that holds a load and has a definite size, shape, and function, and identify structures in the natural environment and in the built environment	-
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Team Meeting Guide Outcomes	Strand	Specific Expectations	Addressed

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		Triver 2200 200gue Explore realitimeeting Guide	
Introduction – Discovery Build The team will provide examples of how they have used discovery throughout the sessions The team will create a build from the prototyping pieces represent this Core Value Team Outcomes The team will combine the basic stage model with the motor and hub The team will apply all their coding and building knowledge to create their own stage. Share Have the team: Share what they did in the session. Show how they have applied coding skills learned in previous sessions to make their model move. Demonstrate how their stage engages an audience.	STEM Skills and Connections	*A1.1 use a scientific research process and associated skills to conduct investigations *A1.3 use an engineering design process and associated skills to design, build, and test devices, models, structures, and/or systems *A1.4 follow established health and safety procedures during science and technology investigations *A1.5 communicate their findings, using science and technology vocabulary and formats that are appropriate for specific audiences and purposes *A2.1 write and execute code in investigations and when modelling concepts, with a focus on testing, debugging, and refining programs *A3.1 describe practical applications of science and technology concepts in their home and community, and how these applications address real-world problems *A3.2 investigate how science and technology can be used with other subject areas to address real-world problems	
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Understanding Structures and Mechanisms	D2.1 describe a structure as a supporting framework that holds a load and has a definite size, shape, and function, and identify structures in the natural environment and in the built environment	-
	D2.2 demonstrate an understanding of the relationship between form and function for various structures	-
	D2.3 identify properties of materials that need to be considered when building structures	-
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Team Meeting Guide Outcomes	Strand	Specific Expectations	Addressed

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Introduction – Teamwork and Fun Builds The team will provide examples of how they have used teamwork and fun throughout the sessions The team will create a build from the prototyping pieces representing this Core Value Team Outcomes The team will draw their team model design and label its required parts. The team will create a team model to showcase a talent or interest that uses technology in creative ways.	STEM Skills and Connections	*A1.1 use a scientific research process and associated skills to conduct investigations *A1.3 use an engineering design process and associated skills to design, build, and test devices, models, structures, and/or systems *A1.4 follow established health and safety procedures during science and technology investigations *A1.5 communicate their findings, using science and technology vocabulary and formats that are appropriate for specific audiences and purposes *A3.1 describe practical applications of science and technology concepts in their home and community, and how these applications address real-world problems *A3.2 investigate how science and technology can be used with other subject areas to address real-world problems	•
Share Have the team: Share what they did at the end of each session. Explain the program and how the motor, sensor and light are used in the model. Review the list of required parts and identify them on the team model. Demonstrate how the team model works.			

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Understanding Structures and Mechanisms	 D2.1 describe a structure as a supporting framework that holds a load and has a definite size, shape, and function, and identify structures in the natural environment and in the built environment D2.2 demonstrate an understanding of the relationship between form and function for various structures D2.3 identify properties of materials that need to be considered when building structures 	-
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Team Meeting Guide Outcomes	Strand	Specific Expectations	Addressed
Sessions 10 & 11:	STEM Skills	*A1.1 use a scientific research process and associated skills to conduct investigations	•
Introduction – Innovation and Inclusion Builds	Connections	*A1.3 use an engineering design process and associated skills to design, build, and test devices, models, structures, and/or systems	•
 The team will provide examples of how they have 		*A1.4 follow established health and safety procedures during science and technology investigations	•
used innovation (Session 10) and inclusion (Session 11)		*A1.5 communicate their findings, using science and technology vocabulary and formats that are appropriate for specific audiences and purposes	•
 The team will create a build from the prototyping pieces 		*A3.1 describe practical applications of science and technology concepts in their home and community, and how these applications address real-world problems	•
representing this Core Val u e		*A3.2 investigate how science and technology can be used with other subject areas to address real-world problems	•
Team Outcomes • The team will create a plan for what they will include on their team poster. • The team will design and create their team poster		to address real-world problems	
Share Have the team:			
 Share what they did at the end of each session. Show their team poster design. Explain their team journey. Demonstrate how they will present their team poster 			

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Team Meeting Guide Outcomes	Strand	Specific Expectations	Addressed
Introduction – Impact Build Have the team provide examples of how they have had an impact throughout the sessions Have the team create a build from the prototyping pieces representing this Core Value Team Outcomes The team will reflect on their MASTERPIECE experience. The team will create a plan for what to share at their final event Share Have the team: Practice their team poster presentation. Practice their team model presentation.	STEM Skills and Connections	*A1.1 use a scientific research process and associated skills to conduct investigations *A1.3 use an engineering design process and associated skills to design, build, and test devices, models, structures, and/or systems *A1.4 follow established health and safety procedures during science and technology investigations *A1.5 communicate their findings, using science and technology vocabulary and formats that are appropriate for specific audiences and purposes *A3.1 describe practical applications of science and technology concepts in their home and community, and how these applications address real-world problems *A3.2 investigate how science and technology can be used with other subject areas to address real-world problems	
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Understanding Structures and Mechanisms	D2.1 describe a structure as a supporting framework that holds a load and has a definite size, shape, and function, and identify structures in the natural environment and in the built environment	-
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